## Nimrod System Documentation Paper No.2

# Nimrod format for image and model field files

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#### Nimrod File Format

With the exception of raw observations and some constants, most files on the Nimrod system will be held in a standard format developed from the NDG format.

Each file consists of one or more records held in sequential format. Each record consists of a 512 byte header followed by a data array. The data array may be in integer format with 1,2 or 4 bytes per item or in real format with 4 bytes per item.

The default values for each element of the header will be; -32767 for integer elements, -32767.0 for real elements, and a 'null' string for character elements. It is recommended that all input data files have their data origin at the top left hand corner whenever possible. However, routines for reading the contents of Nimrod files will contain the option to return a data array with the first element being either the top left or bottom left point of the image/field. The header is constructed as follows.

Data Type	Element	Description of header element
	number	

Integer*2	1-31	General header entries (Bytes 1-62)	
I*2	1.	VT year. VT is the Validity Time of the data.	
I*2	2.	VT month.	
I*2	3.	VT day.	
I*2	4.	VT hour.	
I*2	5.	VT minute.	
I*2	6.	VT second.	
I*2	7.	DT year. DT is the Data Time. It can be used for models, forecast images, or forecast data.	
I*2	8.	DT month.	
I*2	9.	DT day.	
I*2	10.	DT hour.	
I*2	11.	DT minute.	
I*2	12.	=0 if data is of type real, =1 if data is of type integer, =2 if data is of type byte.	
I*2	13.	Number of bytes for each data element (1, 2, or 4).	
I*2	14.	Experiment number (user supplied).	
I*2	15.	Horizontal grid type (0=NG, 1=lat/lon,	
I*2	16.	2=space view, 3=polar stereographic, 4=other). Number of rows in field.	
I*2 I*2	10. 17.	Number of rows in field.	
I*2	18.	Header file release number (2 for the first release of the Nimrod header).	
I*2	19.	Field code number (includes data type).	
I*2	20.	Vertical co-ordinate type (0=height above orography, 1=height above sea-level, 2=pressure, 3=sigma, 4=eta, 5=radar beam number, 6=temperature, 7=potential temperature, 8=equivalent potential temperature, 9=wet bulb potential temperature, 10=potential vorticity, 11=cloud boundary).	
I*2	21.	Vertical co-ordinate of reference level eg. for thickness fields (values as for element 20).	

(this element previously indicated whether or recolour table is used).  I*2 23. Number of elements, starting at element 109, we for data-specific information (previously this we of categories in colour table).			
OI CAICEOLIES III COIOUL LADIE).			
I*2 24. Location of origin of data (0=top LH corner, 1	Location of origin of data (0=top LH corner, 1=bottom LH corner, 2=top RH corner, 3=bottom RH corner).		
I*2 25. Integer missing data value.			
I*2 26. Period of accumulation or average (minutes)			
$\mathcal{E}$ \ $^{\prime}$	Spare		
I*2 28. Spare	•		
I*2 29. Spare			
I*2 30. Spare			
I*2 31. Spare			
Real*4 32-59 General header entries (Bytes 63-174)			
\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	100h Do haiaht		
- · · · · · · · · · · · · · · · · · · ·	•		
field), or radar beam number (8888.0=sea-leve 9999.0=ground level or undefined).	:1,		
If the vertical co-ordinate type (element 20) is	sat to 3 or 1		
then the value is set to model level number. Fo			
for model level three or 2.5 for model level two			
R*4 33. Value of reference vertical co-ordinate (eg. 100)			
1000hPa thickness field)	00.0 101 a 500 -		
R*4 34. Northing or latitude or start line of first row of	data (matras		
for NG, degrees for PS grids).	data (metres		
R*4 35. Interval between rows ie. pixel size. For PS im	ages this will		
be the resolution in the y-direction at the stand			
60 degrees North (metres or degrees).	ara fatitude of		
R*4 36. Easting or longitude or start pixel of first point	t of first row of		
data (metres or degrees).	of thist tow of		
R*4 37. Interval between columns ie. pixel size. For po	olar		
stereographic images this will be the resolution			
direction at the standard latitude of 60 degrees			
or degrees).			
R*4 38. Real missing data value.			
R*4 39. MKS scaling factor for data (=100.0 for pressu	ıre in		
millibars).			
R*4 40. Data offset value.			
R*4 41. X-offset of model data from gridpoints			
(positive = to East, negative = to West).			
R*4 42. Y-offset of model data from gridpoints			
(positive = to North, negative = to South)			
R*4 43. Standard latitude (National Grid/ PS projection	n)		
R*4 44. Standard longitude (National Grid/ PS projecti	ion)		
R*4 45. X-offset (National Grid projection)			
R*4 46. Y-offset (National Grid projection)			
R*4 47 - 59. To be used for general header entries. These el	lements were		
previously used for a colour table.			
Real*4 60-104 Data specific header entries (Bytes 175-354)	·		
These elements were previously used for a cole	our table.		

R*4	60	Northing or latitude of top left corner of the image (metres	
R*4	61	for NG, degrees for PS grids) Easting or longitude of top left corner of the image (metres	
		for NG, degrees for PS grids)	
R*4	62	Northing or latitude of top right corner of the image (metres for NG, degrees for PS grids)	
D*4	62		
R*4	63	Easting or longitude of top right corner of the image (metres for NG, degrees for PS grids)	
R*4	64	Northing or latitude of bottom right corner of the image	
		(metres for NG, degrees for PS grids)	
R*4	65	Easting or longitude of bottom right corner of the image	
		(metres for NG, degrees for PS grids)	
R*4	66	Northing or latitude of bottom left corner of the image	
		(metres for NG, degrees for PS grids)	
R*4	67	Easting or longitude of bottom left corner of the image	
	0,	(metres for NG, degrees for PS grids)	
R*4	68	Satellite calibration co-efficient	
R*4	69		
	ı	Space count (satellite data)	
Character	105-107	Character header entries (Bytes 355-410)	
C*8	$105^{1}$ .	Character string denoting the units of the field.	
C*24	106.	Character string to describe the source of the data.	
C*24	107.	Title of field.	
Integer*2	108-	Data specific header entries (Bytes 411-512)	
Integer 2	100-	- ' '	
7.1.0	100	These elements were previously used for a colour table.	
I*2	108.	The radar number for a single site image (set to zero for a	
		The radar number for a single site image (set to zero for a radar composite).	
I*2 I*2	108. 109.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite	
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I*2 I*2 I*2	109. 110. 111.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16. Clutter map number.	
I*2 I*2	109. 110.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16. Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers,	
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I*2 I*2 I*2	109. 110. 111.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16. Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently	
I*2 I*2 I*2 I*2 I*2	109. 110. 111. 112.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16. Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.	
I*2 I*2 I*2 I*2 I*2	<ul><li>109.</li><li>110.</li><li>111.</li><li>112.</li><li>113.</li></ul>	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16. Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.  Bright band height (units of 10m).	
I*2 I*2 I*2 I*2 I*2	109. 110. 111. 112.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16. Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.  Bright band height (units of 10m).  Bright band intensity. This is defined as the enhancement of	
I*2 I*2 I*2 I*2 I*2	<ul><li>109.</li><li>110.</li><li>111.</li><li>112.</li><li>113.</li><li>114.</li></ul>	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16. Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.  Bright band height (units of 10m).  Bright band intensity. This is defined as the enhancement of the rainfall in the bright band relative to the rain beneath it.	
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I*2 I*2 I*2 I*2 I*2	<ul><li>109.</li><li>110.</li><li>111.</li><li>112.</li><li>113.</li><li>114.</li></ul>	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16. Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.  Bright band height (units of 10m).  Bright band intensity. This is defined as the enhancement of the rainfall in the bright band relative to the rain beneath it.	
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I*2 I*2 I*2 I*2 I*2 I*2 I*2	109.  110.  111.  112.  113.  114.  115.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16. Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.  Bright band height (units of 10m).  Bright band intensity. This is defined as the enhancement of the rainfall in the bright band relative to the rain beneath it.  Bright band test parameter 1. This is the percentage of sectors (24 in all) which have detected a possible bright band.	
I*2 I*2 I*2 I*2 I*2 I*2 I*2	109.  110.  111.  112.  113.  114.  115.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16. Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.  Bright band height (units of 10m).  Bright band intensity. This is defined as the enhancement of the rainfall in the bright band relative to the rain beneath it.  Bright band test parameter 1. This is the percentage of sectors (24 in all) which have detected a possible bright band.  Bright band test parameter 2. This is the percentage of the	
I*2 I*2 I*2 I*2 I*2 I*2 I*2	<ul> <li>109.</li> <li>110.</li> <li>111.</li> <li>112.</li> <li>113.</li> <li>114.</li> <li>115.</li> <li>116.</li> </ul>	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16.  Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.  Bright band height (units of 10m).  Bright band intensity. This is defined as the enhancement of the rainfall in the bright band relative to the rain beneath it.  Bright band test parameter 1. This is the percentage of sectors (24 in all) which have detected a possible bright band.  Bright band test parameter 2. This is the percentage of the sectors in entry 30 which agree with the bright band height of 28.	
I*2 I*2 I*2 I*2 I*2 I*2 I*2 I*2 I*2	109.  110.  111. 112.  113. 114.  115.  116.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16.  Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.  Bright band height (units of 10m).  Bright band intensity. This is defined as the enhancement of the rainfall in the bright band relative to the rain beneath it.  Bright band test parameter 1. This is the percentage of sectors (24 in all) which have detected a possible bright band.  Bright band test parameter 2. This is the percentage of the sectors in entry 30 which agree with the bright band height of 28.  Infill Flag (for level 4.1)	
I*2	110. 111. 112. 113. 114. 115. 116.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16.  Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.  Bright band height (units of 10m).  Bright band intensity. This is defined as the enhancement of the rainfall in the bright band relative to the rain beneath it.  Bright band test parameter 1. This is the percentage of sectors (24 in all) which have detected a possible bright band.  Bright band test parameter 2. This is the percentage of the sectors in entry 30 which agree with the bright band height of 28.  Infill Flag (for level 4.1)  Stop Elevation (for level 4.1)	
I*2 I*2 I*2 I*2 I*2 I*2 I*2 I*2 I*2	109.  110.  111. 112.  113. 114.  115.  116.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16.  Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.  Bright band height (units of 10m).  Bright band intensity. This is defined as the enhancement of the rainfall in the bright band relative to the rain beneath it.  Bright band test parameter 1. This is the percentage of sectors (24 in all) which have detected a possible bright band.  Bright band test parameter 2. This is the percentage of the sectors in entry 30 which agree with the bright band height of 28.  Infill Flag (for level 4.1)  Stop Elevation (for level 4.1)  Used to duplicate real*4 general header entries 32-44 for data	
I*2	110. 111. 112. 113. 114. 115. 116.	The radar number for a single site image (set to zero for a radar composite).  The radar sites which have gone into forming a composite image. Each site is represented by a particular bit which is set to 1 if the site was available, and 0 if it was not. Radar site 1 will be represented by the least significant bit of element 109. As element 110 for additional radar sites. This will only be required if the number of operational sites exceeds 16.  Clutter map number.  Calibration Type (0=uncalibrated, 1=frontal, 2=showers, 3=rain shadow, 4=bright band; the negatives of these values can be used to indicate a calibration which has subsequently been removed.  Bright band height (units of 10m).  Bright band intensity. This is defined as the enhancement of the rainfall in the bright band relative to the rain beneath it.  Bright band test parameter 1. This is the percentage of sectors (24 in all) which have detected a possible bright band.  Bright band test parameter 2. This is the percentage of the sectors in entry 30 which agree with the bright band height of 28.  Infill Flag (for level 4.1)  Stop Elevation (for level 4.1)	

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This element was originally 2 real\*4 elements in the NDG header. The numbering of subsequent elements has therefore changed.

I*2	132-139	Used to duplicate real*4 specific header entries 60-67 for	
		data transfers to COSMOS (Note: All entries are $\times 10^{-3}$ ).	
I*2	140	Sensor identifier (Satellite data)	
I*2	141	Meteosat identifier (currently 5 or 6)	
etc.		The remaining space may be used for further	
		data/application-specific entries.	

#### Notes:

- 1. The field code number (19) will identify the type of data. For example, Meteosat IR readings or weather radar returns. Numbers 1-400 are reserved for unified model field codes as used in (CF) FieldsFiles. A list of field type codes is as appendix A.
- 2. The grid descriptor elements in the header (elements 34 & 36) will refer to the location of the **centre of the pixel** for image data, and to the **gridpoint position** for model data. Wind components u & v are often 'staggered' in model grids, the appropriate X and Y offsets must be specified in elements 41 and 42 of the header. The DT (Data Time) specified in elements 7 to 11 should be set to -32767 for basic images. For forecast images, DT will refer to the time of the base image from which forecasts are done. For model files, T+0 initial fields should have DT equal to VT, in forecast fields DT will refer to the T+0 initial field from which forecasts are made.
- 3. In handling polar stereographic images, it is assumed that the South Pole is the reference pole, the standard latitude is given in entry 43, and the downward longitude in entry 40. The origin of the image is specified by latitude and longitude in entries 34 & 36. These values, together with the resolution at standard latitude (entries 35 & 37), and the number of rows and columns in the field (entries 16 & 17), are enough to completely define a PS image.
- 4. The above scheme preserves the generality of the first section of the header. Elements 1 to 31 are I\*2 entries which are not data or application-specific. It is proposed that elements 32 to 59 inclusive should be similarly reserved R\*4 entries. The data-specific elements should thus be placed in elements 60-104 if they are Real, and beginning at element 108 if they are integer.

### Appendix A

#### Field code numbers

Field code	Field description	Levels
2	Height	28
3	Temperature	28
5 (u) 6 (v)	Wind	28
8	Relative humidity	18
12	Mean sea level pressure	1
18	Surface temperature	1
50	Freezing level	1
58	Screen temperature	1
79	Cloud cover	28
87	Convective cloud base	1
88	Convective cloud top	1
121	Snowdepth	1
122	Screen water temperature	1
133	Screen total water content	1
154	Screen dew point temperature	1
161	Cloud base	1
172	Cloud cover	1
205	Pressure	28
206	Wet bulb freezing level	1
207	Cloud top	1
208	Dilute CAPE	1
213	Total precipitation rate	1
214	Total precipitation accumulation	1
221	Screen aerosol	1
401	Visible channel counts	1
402	Infrared channel counts	1
403	Water vapour channel ??	1
404	Infared channel temperature	1
405	Rain rate code (satellite)	1
410	Rain forecast area map	1
420	Rain fraction	1
421	Precipitation type	1
422	Lightning rate	1
423	Snow probability	1
424	Riming rate	1
450	Area of radar coverage	1
451	Probability of no rain	1
452	Probability of anaprop	1
453	Orographic enhancements	1
454	Radar beam infilling map	1
455	Radar anaprop climatology	1
456	Radar hierarchy map	1
457	Radar domain map	1